



2007 Season Rules and Criteria

SUMMARY:

All players and teams must be registered and transferred properly before playing in any official competition game.

Team lists (seniors only) should be sent to the WRL Office no later than 12pm the Friday (weekend games) or 12pm Monday (weekday games) before the scheduled game.

70% of competition games must be played to be eligible for the playoffs.

A fine of \$50 (Junior), \$250 (Senior) for their club and loss of any competition points gained per ineligible player played.

A fine of \$50 (Junior) and \$200 (Senior) per default will be applicable.

Match cards must be filled in properly, 15 minutes before kick-off.

Junior team managers may check ID cards against the official Match card, prior to the game starting and need to confirm final score with the appointed referee at the end of game.

Premier games, Team managers must ensure point scorers are recorded on the official match card.

Referee Fee will be paid, (\$20 per Senior team, \$5 per Junior Team (**U12-U17**)) to the referees on receipt of the match card to WRL office.
(This is subject to final funding approval)

Referees of all senior grades must submit results no later than 12pm Monday following of any weekend game or within 24 hours of having played weekday games.

PLAYER REGISTRATION:

ALL players must be registered with WRL before playing in any competition games (Mini's and Masters play for fun).

ALL players must be registered using the official WRFL2007-1 form attached.

ALL players must attach a copy of their identification to the above form when registering.

Registrations must be in no later than 12pm the Thursday before a weekend game or 12pm Monday for weekday games.

The playing of any ineligible (unregistered, over aged (juniors) or non transferred) player(s) will result in a fine (\$50 Junior and **\$250.00** Senior) for their club and loss of any competition points gained.

Payment of the ineligible Fee is due before that team can take the field. Failure to do so will result in that team being unable to secure competition points until the ineligible Fee is paid.

3 infringements from any one team of playing ineligible players will result in that team is withdrawn from the competition.

A player returning to Rugby League, less than 3 seasons away from the game is still a member of the club they were last registered. This player however will be deemed an unregistered player until they have filled out the WRFL2007-1 form and it is received by WRL.

Players unavailable for Bartercard, NJC and/or Representative team selection must select **NO** on the WRFL2007-1 form. Any player that does not will be deemed to be available for these teams. If a player is then selected but refuses to play for any of these teams, they will **not** play for their club team within 72 hours either side of the day of any such teams (BC, NJC or Reprs.) playing.

TEAM REGISTRATIONS:


Players can only register for 1 team for the 2007 season.

All Coaches, Managers and Trainers are required to attach copies of their qualifications to the Team Registration Form. This is so WRL can hold a register of Management qualifications.

U5 to U9 (mini's) grade teams must register no more than 20 players for the season.

U10 to **U17** grade teams must register no more than 26 players for the season.

ALL Club Teams must be registered using the official WRFL2007- 2 form attached.

 Team registrations **for Premier, Senior 1st, Women and Juniors** are to be into WRL office no later than 12pm, 30th March 2007. **Premier Reserve team registrations are to be into WRL office no later than 2nd March 2007.**

If a club wishes to enter a team during the season, they must insure that all team players are registered with WRL and the Club's affiliation fees have been updated to reflect the additional team. No teams will be accepted after the 11th May 2007.

TRANSFERS:

ALL Players (excluding Mini's U5-U9's and Masters) must be transferred using the official WRFL2007- 3 form attached.

A player returning to Rugby League after 3 or more years will not need to transfer from their previous registered club.

Mini players (U5-U9's) only need a letter or signed note from their registered parent or guardian informing WRL of their intentions, for their child to transfer to another club.

Open Transfer Period:	1st November 2006 – 14th February 2007
A Club can decline a Players transfer for the following reasons: Player has outstanding Fees owed to existing club (annual club subscriptions) Player has existing club property (equipment, trophies, and uniforms etc). Player has signed a current contractual agreement with existing club. New Club refuses to pay transfer fee and/or has more than 3 transferred players per grade. Clubs have 14 days from being notified from WRL to action a Players Transfer or it will be approved.	
Restricted Transfer Period:	15th February 2007 – 31st July 2007
A Club can decline a Players transfer on the following conditions: Player has signed a contractual agreement with existing club. Club can provide a competitive level of football for the players experience and skill level. A Club can approve a Players Transfer with or without the following conditions: Player has to pay any outstanding Fees owed to existing club (annual club subscriptions). Player has to return any club property they may have (equipment, trophies, and uniforms etc). New Club has 14 days from being notified of the Conditions, to accept or the transfer will be withdrawn. New Club pays transfer fee (no later than 12pm Friday to WRL) before the player can take the field. Clubs have 14 days from being notified by WRL to action a Players Transfer or it will be approved.	
Closed Transfer Period:	1st August 2007 – 30th October 2007
NO Transfers accepted	

If a player plays 1 game for a Representative team (WRL to Kiwi, being the highest level) then this fee will apply. A third of any representative players transfer fee will be paid to WRL as a development levy.

If a player plays 3 or more games for a club team, U12 to Premiers (being the highest level) then this fee will apply.

No more than 3 transfers in and 3 transfers out (per grade, per club) covering both Open and Restricted periods is to occur.

Transfer Fees

Grade	Club	WRL Rep	NJC & Other	National Rep
U5 – U12	-	-	-	-
U13/U14		\$250.00	-	-
U15		\$500.00	-	-
U16		\$500.00	NJC \$1000.00	\$2000.00
U17		\$500.00	-	-
U18		\$500.00	NJC \$1000.00	\$2500.00
Women		\$250.00	-	\$1000.00
Senior		-	-	-
Premier/Reserve	\$200.00	\$750.00	Bartercard \$2000.00, Maori \$3000, NZ Resident \$5000	\$10,000.00
Other Country Rep	-	-	\$2000	-

During the Open transfer period, the fee for the highest level a player has played in 2005 and/or 2006 seasons will apply.

During the Restricted transfer period, the fee for the highest level a player has played in 2005, 2006 and/or the current season (2007) will apply.

If a player is unhappy with a clubs decision they may appeal their case to WRL.

AFFILIATION FEES:
 Affiliation to WRL for the 2007 Season (**per Club**) is as follows:

\$2250 – Senior Club (has Senior & Junior Teams)

\$400 – Junior Club (has Junior teams only)

An Invoice for Club affiliation fees will be sent **on the Tuesday 23rd January 2007.**

Affiliation Fee(s) are to be paid to WRL no later than 12pm Friday 1st June, 2007.

Failure to do so will result in an additional \$500 per team and all the Club teams ceasing to gain any competition points until payment is made.

No points will be added upon late payment of Affiliation Fee.

Affiliation Fees are needed to assist in administrating the game of Rugby League in Wellington.

I.D. CARDS (Juniors Only):

All players from U10 to U17 will be required to produce their ID card for every competition game they participate in.

Non-compliance will result in non-participation, as the player is deemed as being ineligible.

Team managers will be responsible for the ID cards; under no circumstance are the players to hold on to them.

Team managers may check ID cards against the official Match card, 15 minutes prior to the game starting.

Each manager has the right to question the eligibility of a player, before and during the game via the referee. The referee will inform opposing manager of query then they will note the query on the Match card. Further action will occur from WRL

Any ID card(s) that need replacing (lost or damaged) should be reported immediately to WRL. A cost of \$20.00 (per card) will be incurred for any card that needs replacing. The person that signed for the card(s) will be invoiced for the card(s).

Any abuse in the use of an ID card will be deemed as bringing the game into disrepute.

Transfers, players will still use their cards but will be given a letter of clearance which should be stored in his new teams ID card wallet.

If players require Photographs for ID cards they will need to attend on one of the following dates: Sunday's 25th February, 4th March and 11th March, between 12 and 2pm. From thereafter as arranged through WRL.

The 2007, U10 grade will require photos.

ALCOHOL & DRUGS:

Consumption of alcohol and/or recreational drugs around any Rugby League game is not permitted and is to be discouraged by all. Clubs will be held responsible, for policing this or any other alcohol and/or drug related matters at any Home games. If in doubt call the Police.

No Gang Patches are to be worn when in an official or team management capacity.

Constant abuse of this rule will result in the relocation of future home games.

RUGBY LEAGUE

DEFAULTS:

Teams that are unavailable to play on the day scheduled will deem to have defaulted the game.

If prior notification is received no later than 12pm the Friday before the scheduled weekend games no fee will be enforced.

A fee of \$50 (junior) and \$200 (senior) per default will be applicable.

Payment of the Default Fee is due no later than 12pm, the Wednesday after the defaulted game. Failure to do so will result in that team being unable to secure competition points until the Default Fee is paid.

The team that was defaulted too will count the game as having been played. All registered players of that team will be accredited having played that game.

Any Team that defaults two consecutive or three games during the season shall be withdrawn from the competition.

If a clubs Reserve grade team is withdrawn, then the clubs Premier team will play the remainder of the season in the reserve grade. All points gained in both grades will be wiped.

Furthermore, any such removal may result in non-participation in the Premier competition for the following season.

POSTPONEMENT OF GAMES:

The postponing of any game may only be sanctioned if:

Written notification requesting a deferral is received by WRL no less than 4 weeks before the date of the scheduled game and the reason(s) for any such deferral given.

Weather or ground conditions are such that the safety of participants maybe at risk. The local council, official referee in consultation with the teams involved, and/or any WRL official with suitable qualification can make decisions to postpone the match.

Special events that have an immediate impact upon players from one team. i.e. funeral.

A match where the likely outcome of the game is undecided and an event occurs that stops the match prematurely. The re-playing of any such game will be made by the two teams involved in consultation with WRL. This game needs to be played before the first playoff weekend.

Any decision to postpone a game will be made by the administration of WRL, with due consideration to all those it may have an impact on.

RE-GRADING:

Players are interchangeable between Premier and Reserve grades from 14th April – 14th July 2007.

Any players, who play 3 or more games, in a higher grade than the one they are registered with, must apply in writing through WRL to be re-graded back to their registered team and cannot play at a lower grade until cleared by WRL.

Player(s), playing in both an age grade and senior team, DO NOT need to apply for re-grading, back to their registered age grade team.

TEAM LISTS & RESULTS:

All teams (excluding juniors) are required to submit team lists (19 players only) no later than 12pm on the Friday before the scheduled weekend games.

All Clubs will be sent team cards for the season please have these available on game day.

Team managers will be responsible for completing the team cards correctly (17 players only from the 19 player Team list submitted), keep a record of point scorers (own team only), keep track of opponent's interchanges (where applicable) and final score. Referee and both managers are to sign-off on Match cards at the completion of the Match.

Seniors Only: The referee is responsible for handing in the match card to WRL office. The referee fee will be paid upon receipt of the match card.

The WRL Office must receive the match cards no later than 12pm Monday afternoon, after the weekend games or 24 hours after any game played during the week. This will ensure an updated points table, point scorers and try scorers.

Juniors Only: Winning team's get the Match card and hands it onto Ground Marshall's at all grounds or to Junior delegates,. Junior delegates **MUST** hand match cards in at the next Junior Committee meeting so WRL can update tables etc.

The referee's score is final.

JUDICIARY:

The 2007 WRL and Junior Judiciary Committees will be confirmed after nominations are received.

The Judiciary shall meet on the Wednesday following any submitted reports at 6.00pm.

Those who are to appear before the judiciary will be officially notified as soon as possible.

Player(s) and/or club(s) concerned will be notified of the out come, first verbally by WRL, then an official letter.

Those Juniors who are playing in the Junior competition will be administered by the Junior Judiciary, except when an incident is of a serious nature then it will be sent to the WRL appointed judiciary.

COMPETITION DATES:

Pre-Season (Premiers) 17th – 31st March 2007



Premiers: 14th April – 14th July 2007

Reserves: 17th March – 14th July 2007

Senior 1st: 14th April – 28th July 2007

Women: 14th April – 14th July 2007

Junior: 14th April – 14th July 2007

Masters: 28/29th April – 30/1st July 2007

Finals: Premier, Reserve 21st July – 11 August 2007

Senior 1st 4th – 11 August 2007

Women 21st – 28th July 2007

Juniors 21st – 28th July 2007

State of Origin (U12 - U17)

5th, 12th, 19th August 2007

State of Origin (seniors)

18th, 25th August and 1 September 2007

P.O. Box 38285 Petone, Lower Hutt.
Tel: (04) 5862049 - Fax (04) 5862046
E-mail: margeadmin@xtra.co.nz

PRE-SEASON – JIM COURTNEY MEMORIAL TROPHY (Premiers Only):

Every team plays 3 games, (see attached)

Entry fee per Team \$250.00,

Team registrations and fee to be into WRL no later than 12pm Friday 2nd March 2007.

One Grade, Premiers,

One location, Premiers,

Two Fields per week,

Cup/Plate/Bowl format – Every team plays 3 games.

PREMIER GRADE (Premier & Reserve)

To participate in the **Premier** grade, clubs must field a **Premier Reserve Team**, an **International Team U17 – U12 (at least 1)**, a **Mods Team U11 – U10 (at least 1)** AND a **Mini Team U9 – U5 (at least 1)**.

14 weeks **round robin** will be played for the season, followed by the McIntyre system play-offs.

Winner of the 1st round **are the Minor Premiership** holders (Mulqueen Shield) for 2007.

Winner of the **round robin** are the **Major Premiership** holders (Appleton Shield) for 2007.

Winner of the **Finals** are the **Champion of Champions** holder (Phillips Lamp Cup) for 2007.

Teams will play 40/20 and the 12 inter-change rules.

Premier Coaches must be Club Coach and 1st aid certified or is in the process of gaining certification.

Premier Managers must be Level 1 Manager qualified or are in the process of gaining certification during the season.

Each Manager will be allocated 12 interchange cards from WRL. The Managers will be responsible for monitoring the opposition's interchanges.

All premier games must have a barrier up to keep spectators off the playing field. If a barrier is deemed to be insufficient the official match referee may not start the game until such time as any alterations required are made or may call the game off. A minimum of 2 metres clearance is required for safety and security, except where permanent barriers are already in place.

The only people to be inside the barriers are: the referee, 2 x Linesman, 17 players, 1 coach, 1 manager, and 2 x trainers from each team.

Reserve Grade:

18 weeks will be played for the season, followed by McIntyre system play-offs.

Teams will play 40/20 and unlimited inter-change rules.

Reserve coaches must be Club Coach and 1st Aid certified or is in the process of gaining certification.

Managers must also be Level 1 qualified or is in the process of gaining certification during the season.

Reserve teams may curtain raise for their Premier games provided draw, weather and ground conditions permit.

SENIOR 1st / WOMEN GRADES:

14 weeks will be played for the season, followed by straight semi and final.

Coaches must be Club Coach and 1st Aid certified or is in the process of gaining certification.

Managers must also be Level 1 qualified or are in the process of gaining certification during the season.

MASTERS:

Players must be 35 years or older and **not** playing in any other club teams.

Games will be played every 2 – 3 weeks.

International Masters' rules are to be used.

Coloured shorts identify different age groups.

This grade is for older players to enjoy the company of fellow comrades from years gone by.

Those clubs participating will be expected to host at least once during the season.

JUNIORS

14 weeks are scheduled for the season, followed by straight semi and final (depending on team numbers this may change to the mini McIntyre system).

U5 – U9 (mini's)

- Play at one venue
- Play on Saturday
- Play to have fun
- Maximum 12 reserves

U10 - U11 (mods)

- Play at one venue (depends on numbers)
- Play on Saturday
- Maximum 15 reserves

U12 – U18 (Int)

- Play on Sunday
- Maximum 13 reserves

FINALS:

In the event of teams finishing on the same number of points after the round robin stage, final placing will be determined by point's differential.

In the event of teams being on the same score at the completion of 80 minutes (full time), the game shall carry on with two 10 minutes halves of being played.

If the score is still tied, a further period shall commence until the first team to score point(s) wins.

Teams can only register 26 players to be used throughout the play-offs.

To be eligible for the playoffs players must:

1. Be registered with WRL no later than 12pm 11th May 2007.
2. Have played 70% of the competition games played from the 14th April to 14th July 2007.
 - a. for their registered grade.
 - b. for a combination of NJC, Barter card etc and WRL Competition games.
 - i. If a player is registered with Barter card team and wishes to play for their club, dispensation from the Barter card coach must be sort first.
 - c. for both Premier grade and Senior 1st games.
 - i. The grade in which a player plays the most football from 14th April to 14th July will determine the players' eligibility for the playoffs.
3. Inform WRL in writing **prior** to any periods of absence no less than 2 weeks at a time or over 4 weeks during the season (14th April – 14th July).
4. Inform WRL in writing of been medically unable to play 70%of matches from 14th April to 14th July, medical verification must be provided including lay-off period(s) prior to the player taking the field.

REPRESENTATIVE FOOTBALL:

All nominations for coaches, managers and trainers for **all** grades (including State of Origin) must be received in writing no later than **12pm 27th April 2007**

Coaches Requirement:

All Coaches	1 st Aid Qualified (current for 2007 season)
Senior Team:	Senior Club Coach
State of Origin	Club Coach
Age Grade Inter. Rules:	Club Coach
Mod Grade Teams:	Modified Games Coach

Managers Requirement: All Grades - NZRL Level 1

Trainers Requirement: All Grades - Modified Games Coach Certificate

Other Competitions and Tournaments:

Bartercard	April - September TBC
NJC 18	April - September TBC
NJC 16	February - April TBC
University Games	April 6 – 9, Christchurch
Women	August 23 – 26, Wellington
NPC Premiers	September TBA
Local Ethnic	September TBA
Junior	September / October TBA

PRIZEGIVING

The Wellington Rugby League prize giving and representative team naming:
Saturday 1st September 2007
Time, Venue and Cost: TBA

Representative team Photo's and BBQ. TBA

PRE-SEASON

Round 1 Premier Reserves
 Starts: 17 March 2007
 Games: 1 - 4
 Location: TBA TBA
 Time: 1.00pm & 2.30pm

Round 2
 Starts: 24 March 2007
 Games: A - D
 Location: TBA TBA
 Time: 1.00pm & 2.30pm

Finals
 Starts: 31 March 2007
 Games: Plate, Bowl and Medal (11:00am) ?
 Location: TBA TBA
 Time: 1pm & 2.30pm

		CUP		BOWL	
Field 1	Petone	Winner1	WinnerA	WinnerC	Loser1
	1				Loser1
Field 2	University	A	Finals	Finals	C
	2				Loser2
	Randwick				Loser2
Field 1	St George	Winner3	WinnerB	WinnerD	Loser3
	3				Loser3
Field 2	Te Aroha	B	Finals	Finals	D
	4				Loser4
	Wainuiomata				Loser4
Field 1	Upper Hutt	Winner4	LoserA	LoserC	
	4				LoserA
Field 2	North City	Rd 2	Finals	Finals	
	Rd 1				LoserB
			LoserB	LoserD	

Teams per Club 2007

	Prem	Res	Sen	U18	U17	U16	U15	U14	U13	U12	U11	U10	U9	U8	U7	U6	U5	Women
Wainui																		1
North City																		
Randwick																		
St George																		
Petone																		
Te Aroha																		1
Harbour City																		
Kapiti																		
Upper Hutt																		
University																		
Titahi Bay																		